



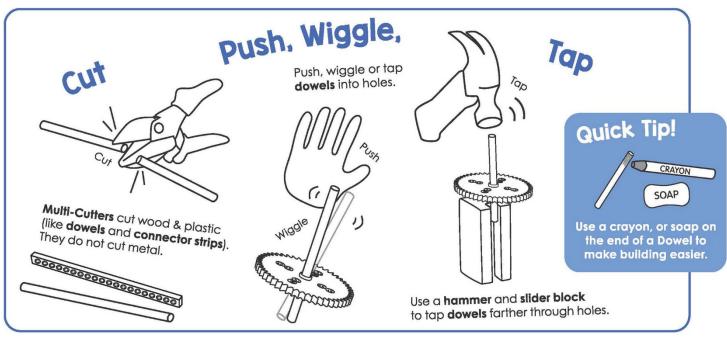


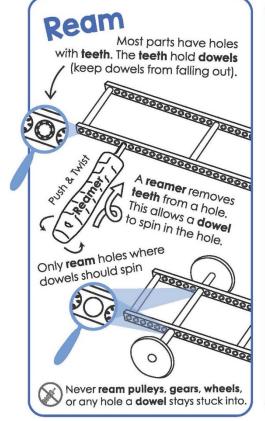
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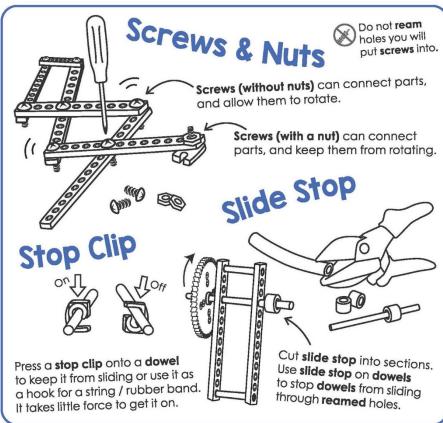




What do you need to know, to build your racer?





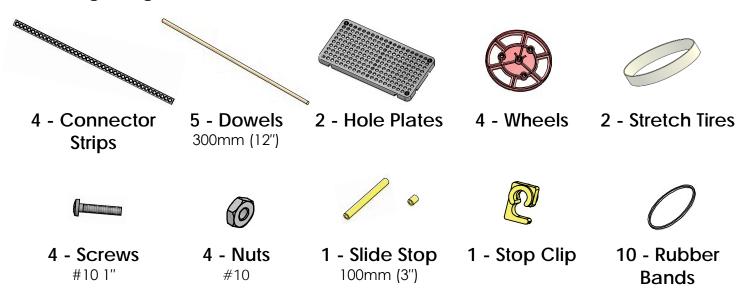






TeacherGeek Supplies

Gather components to build the example racer, and then turn it into your own amazing design.



TeacherGeek Tools

This isn't a kit. You're going to really build (cut, ream, screw) your Racer. Here are tools you'll need to get started.

They can be shared by up to 4 groups at a time.

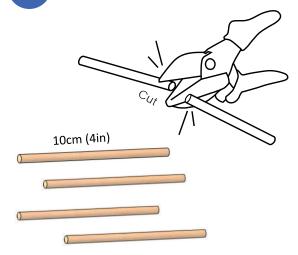






Frame Build

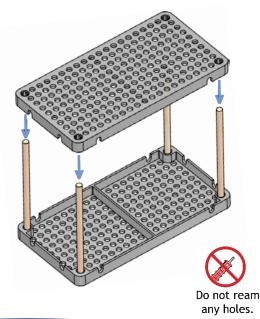
Cut four 10cm (4") dowels.



Tap or push dowels into an upside-down hole plate.

Do not ream any holes.

Tap or push a **hole plate** on top of the **dowels**.







If you are going to do the optional Sled Race, it's now time.

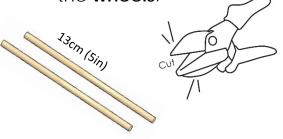
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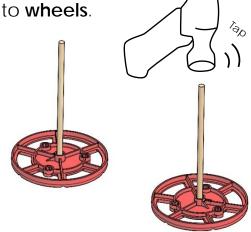


Wheels On

Cut two 13cm (5.1") dowels. These will become axles for the wheels.



Push or tap the two axles into wheels.

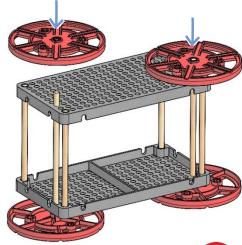


Place the **axles** through the **frame**, three holes up from the bottom.



Do not ream any holes.

Push or tap two **wheels** onto the other side of the **axles**.







If you are going to do the optional Ramp Roll Lab, it's now time.

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You're ready to roll!





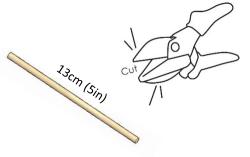
Wind-Up

Snap on the stop clip to one of the wheel axles.



It takes a lot of force to snap a stop clip on. An adult may need to help.

Cut one 13cm (5.1") dowel.

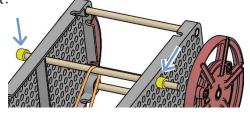


Place the 13cm dowel through the frame, with a rubber band, as shown.



Cut two 1cm sections of **slide stop**. Use them to keep this **dowel** from falling out.

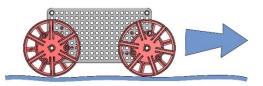






Hook the rubber band around the stop clip. Wind up the rubber band by turning the wheels.

Set it down and let it go. **Play** and **experiment** with it.



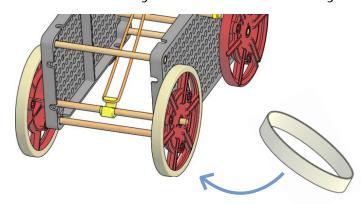




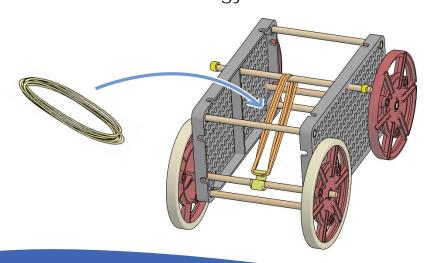
Traction

Are your wheels spinning? Maybe you need to give them more traction.

Place stretch tires on the rear wheels, if you have not already



Try adding more rubber bands to your racer. What happens? Do the rubber bands release their energy too fast? Can you redesign your racer so rubber bands release energy slower?





Traction is the friction between the wheels and the ground. It allows the vehicle to move forwards. Increase the traction (friction) between your wheels and the ground by adding tires.

Tips

Use a glue stick to keep tires from slipping off the wheels.

- 1. Coat the wheel with glue.
- 2. Wait a few minutes for the glue to partially dry.
- 3. Then put the stretch tire on.

Is your stop clip spinning on the dowel? A little

glue will fix it.

Congratulations!

Your example racer is done. Now turn it into your **own design**.







Engineering Challenges

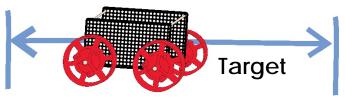
Make your racer go farther, faster, or stop on a target.

The step by step instructions end here, but you're just getting started.

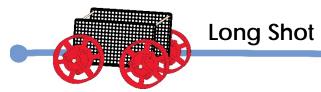
It's time to redesign your racer for these engineering challenges.



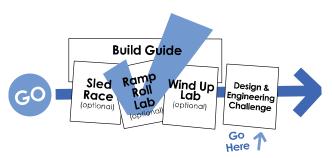
Redesign your racer to break a speed record or win a race.



Redesign your racer to stop on a target.



Redesign your racer to go really far.



Download the Engineering Challenge documents at teachergeek.com/learn



The next pages will give you tips to help you redesign your racer.





Ideas



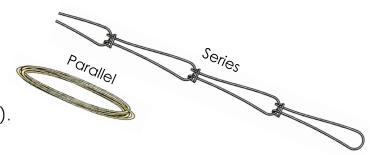




How does your racer turn **potential** (stored) **energy** from the rubber bands into **kinetic** (moving) **energy**? Create a mechanism to release the energy over more **rotations** (turns) of the wheels. Adjust it for the different challenges.

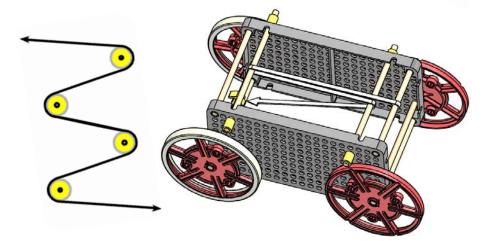
Parallel or Series

Rubber bands can be connected in **series** (forming a thin, long band) or in **parallel** (forming a short, thick band).



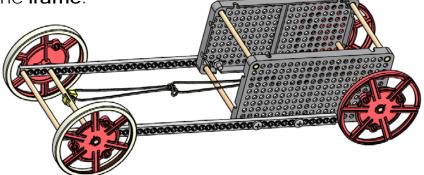
Use Pulleys

Pulleys can be used to change the direction of a rubber band or string. Dowels, that can spin, can be used as pulleys.



Change the Frame

Use more parts to change the **frame**.

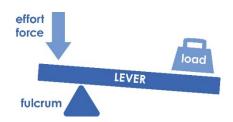


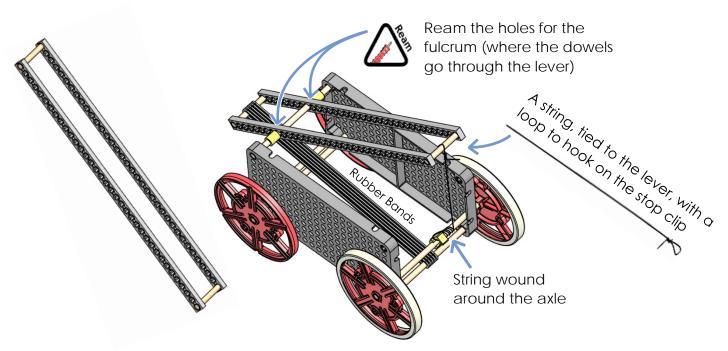




Add a Lever

A **lever** can create a **mechanical advantage** (trading force for distance). Use it to trade force from rubber bands for more wheel **revolutions** (distance).





How does it work? The rubber bands pull the **lever arm**. The lever arm pulls the **string**. The string unwinds from the axle and **turns** the **wheels**.

More Materials

To turn your race into your **own design**, you are going to need more materials. Try using...

- Extra TeacherGeek parts
- Recycled materials (food packaging, containers, bottles, cardboard, etc.)



