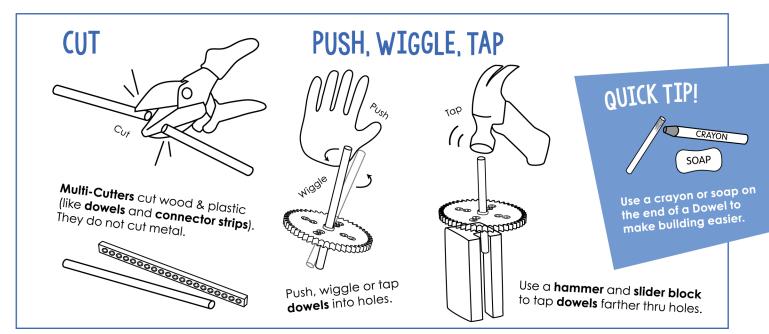


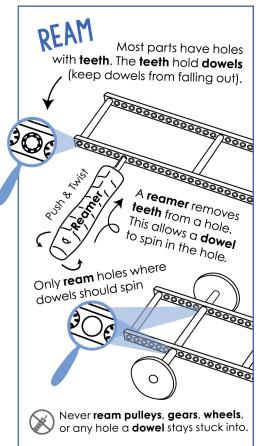


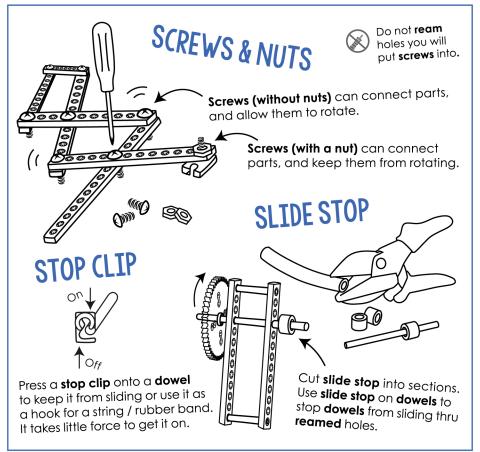
BUILD GUIDE



Built it, try it, change it. Design and engineer your most imaginative mechanisms with TeacherGeekTM components. Combine them with recyling bin and other materials.







More resources available at teachergeek.com.

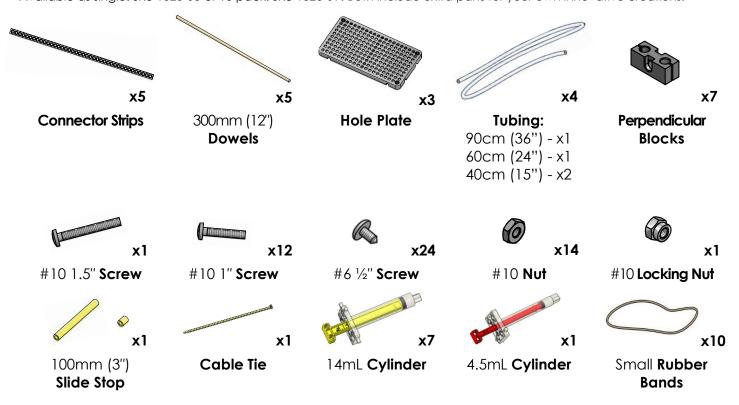
Adult supervision required for children 12 and under.



TEACHERGEEK COMPONENTS

Below is the list of "ingredients" you'll need for each Hydraulic Arm Build.

Available as single: SKU 1823-08 or 10 pack: SKU 1823-09. Both include extra parts for your own innovative creations!



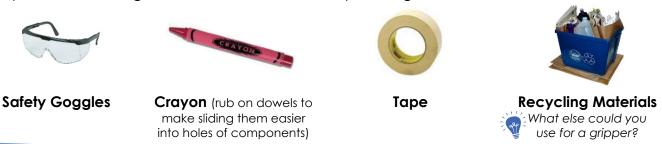
TEACHERGEEK TOOLS Perfect for sharing in groups of 3 and 4!

Time to break out those tools and start building! Remember to be kind and share with others.



MATERIALS YOU SUPPLY

Go on your own scavenger hunt to find these items. Try building with all kinds of materials!



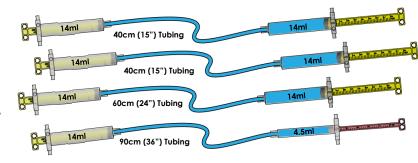


LET'S GET STARTED

Hydraulic systems are the foundation of how this build design functions. Follow the steps below to connect and fill cylinders to create your own hydraulic system.



Please note: in order to work properly, there can be no air bubbles in the cylinders or





Cut tubing into the following lengths:

40cm (15")

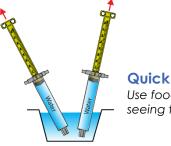
If you're using an activity pack, the tubing has been cut for you.

60cm (24")

90cm (36")



Fill the seven 14mL cylinders and one 4.5mL **cylinder** with water by **pushing** the piston all the way in and submerging the tip under water; pull back to fill completely with water. Remember: no air bubbles

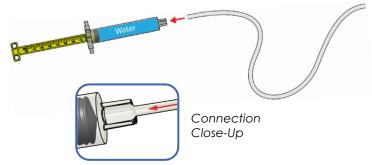


Quick Tip

Use food coloring to make seeing the water easier.



Attach the cut tubing pieces from Step 1 to four of the filled cylinders from Step 2.





Over a **cup**, push the **cylinder piston** to completely fill the **tubing** with water. Remember: no air bubbles





Attach the water filled tubing to the remaining water filled cylinders from Step 2



Insert a #6 ½" **screw** into the hole aside the cylinder's tip to prevent the tubing from disconnecting.





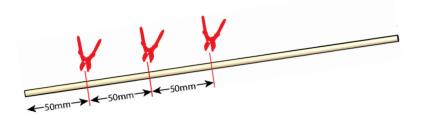


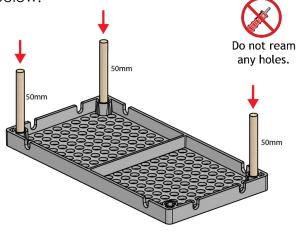


From the **end** of a **dowel**, measure and **cut** three 50mm (2") sections - save the extra, you will use this later.



Insert the cut **dowels** from **Step 7** into the **outside corners** of a **hole plate** as shown below.





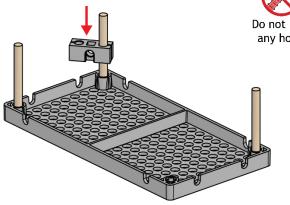


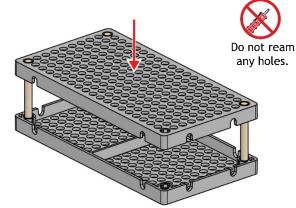
Slide a **block** halfway onto the **corner dowel** piece.





Push another **hole plate** onto the **dowels** from **Step 3**, sandwiching them in place. This piece will be the waist for your arm.



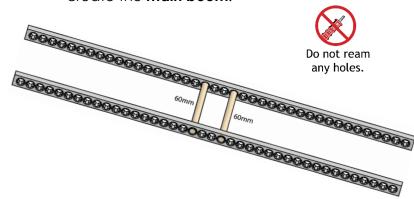


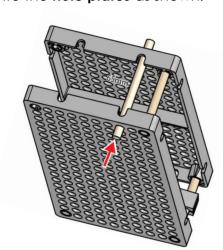


Cut two 60mm (2 %") **dowels** and insert into two **connector strips** as shown below to create the **main boom**.



Cut a 65mm (2 %") dowel and slide into the hole plates as shown.



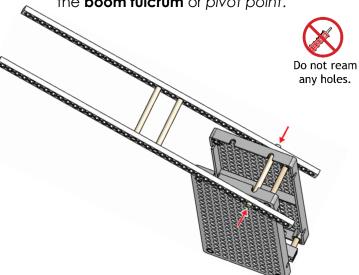






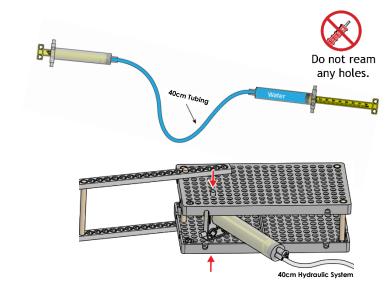


Secure the **main boom** to the arm waist by tapping or pushing the **connector strips** around the **dowel** from **Step 12**. This creates the **boom fulcrum** or pivot point.



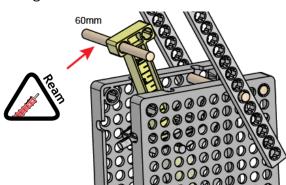


With one of the 40cm (15") **hydraulic** systems from Steps 1-6, insert one of the cylinder ends inside the two hole plates.



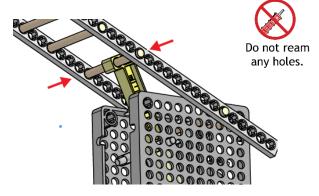


Ream the **hole** shown on the **cylinder**'s piston, cut a 60mm (2 %") **dowel** and **slide** through the hole.



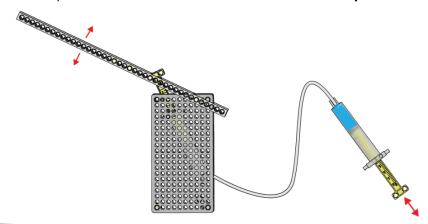


Spread the main boom apart slightly and **insert** the **dowel** from **Step 15** into the **connector strips**.





This is the **shoulder** for your **arm**. The **boom** should **move** as the **cylinders** are **pushed** and **pulled**.



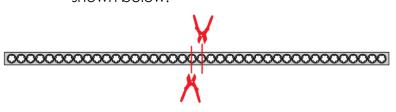




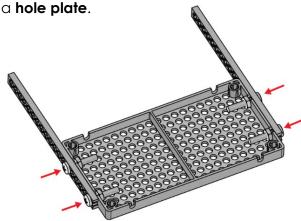
Cut a **connector strip** in half 15 cm (16") to get two equal pieces. Since **connector strips** do not have a center hole, **cut** as shown below.



Use four #10 1" screws and #10 nuts to attach the connector strips from Step 18 to a hole plate





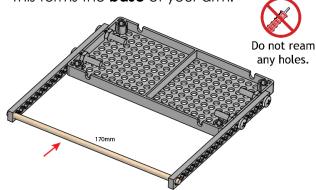


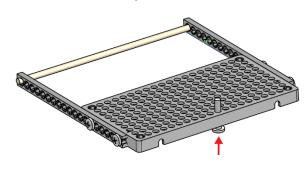


Cut a 170mm (6 %") **dowel** and **slide** into the last holes of the **connector strips**. This forms the **base** of your arm.



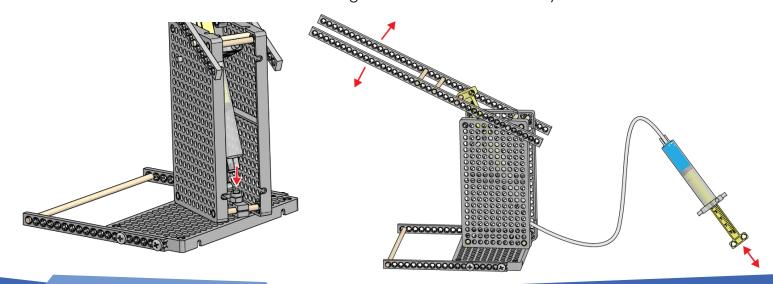
Feed a #10 1" **screw** up from the bottom and through one of the **back-center holes** of the base's **hole plate**.







Attach the arm's waist to the base by feeding the screw from Step 21 through the center hole of the block from Step 9 and fasten the #10 locking nut to the screw to hold the waist to the base. The screw and nut should be loose enough to allow the waist to easily turn on the base.







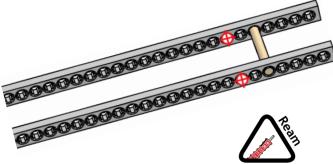
Create the forearm by cutting two 40mm (1 %") **dowels** and inserting them in between two connector strips.



Ream the two **holes** marked with a Φ .







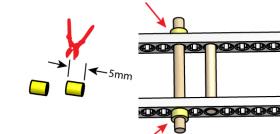


Cut a 60mm (2 %") dowel and slide it into the reamed holes.



Cut slide stop into two 5mm (%") sections and slide it onto the outside of the 60mm dowel. This becomes the forearm.



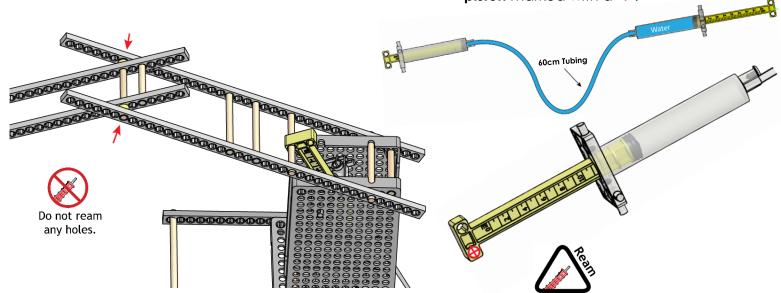




Insert the forearm dowel inside the connector strips of the main arm to create the elbow.



Use the of the 60cm (24") hydraulic systems from Steps 1-6, and ream the hole on the **piston** marked with a Φ .



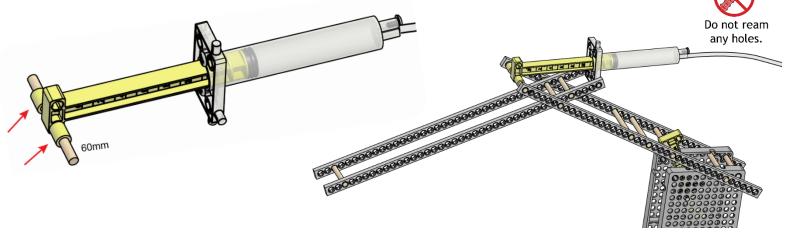




Cut a 60mm (2 %") dowel and slide it into the reamed hole of the piston from Step 28 and secure with two sections of slide stops.



Insert the **dowel** end of the **piston** to the top of the main arm and the pegs of the **cylinder** to the top of the forearm.

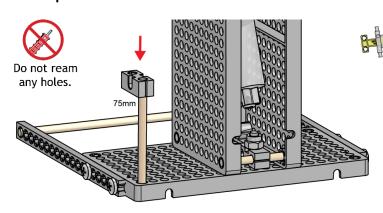


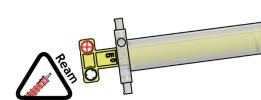


Cut a 75mm (3") **dowel** and push, wiggle, or tap into the **corner** of the **base's hole**. **Top** with a **block**.



Use the remaining 40cm (15") **hydraulic** systems from Steps 1-6, and ream the hole on the piston marked with a \bigoplus .





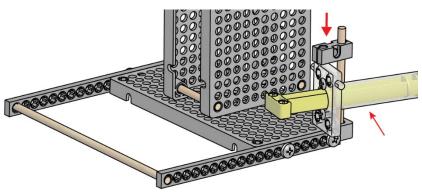
40cm Tubing

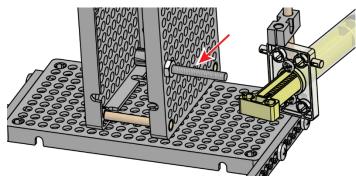


Insert the pegs of the cylinder in between the base's hole plate and the perpendicular block from Step 31.



Place a #10 1.5" **screw** through the **hole plate** of the waist and **secure** with a #10 **nut**.

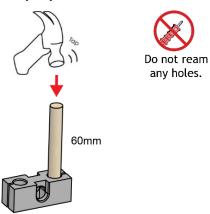






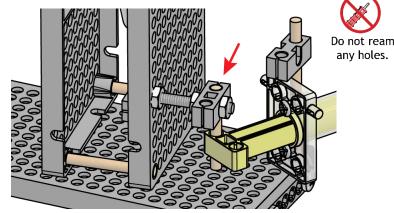


Cut a 60mm (2 %") dowel and tap into the outer hole of a perpendicular block.





Insert the **dowel** from **Step 35** into the **reamed hole** of the **cylinder**'s piston and attach the **block** (through the **center hole**) to the **screw** by using two #10 **nuts** on each side of the **block**.

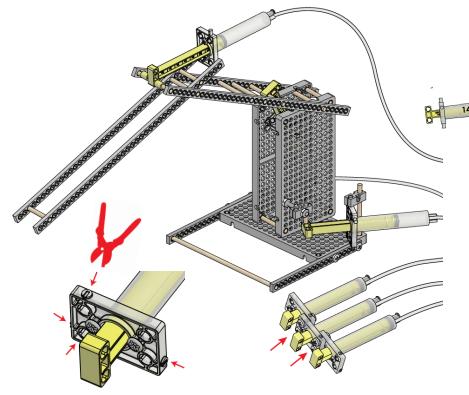


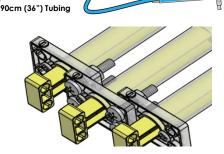


Cut the pegs off the three cylinders that are attached to your arm and use #10 1" screws and #10 nuts to attach the cylinders together to form a control panel.

Let's create an **end effector**: a device or tool that is connected to the end of a robot arm (as a hand) and remains controlled by a hydraulic system.

Use the remaining **hydraulic system** from Steps 1-6 (the 14mL **cylinder** connected to the 4.5mL **cylinder**) and cut off the pegs of the 14mL **cylinder** and **screw** it to the control panel as well.





Design & Create Your Own End Effector

Think of what tasks your robot could perform, such as gripping, suction, scooping, dispensing, or welding.



Now is the time to Design & Create your own end effector. Use guide as example.

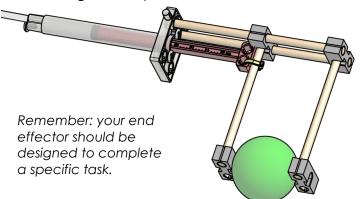
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EXAMPLE GRIPPER

End Effector Options:

- A Create this example gripper (end effector).
- B Create your own end effector.
- Create the example gripper and then change it into your own end effector.

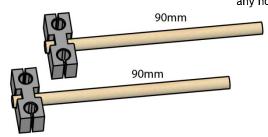




Start to create the **gripper** by **cutting** two 90mm (3½") **dowels** and push, wiggle, or tap into the **center holes** of two **blocks**.



Do not rean any holes.

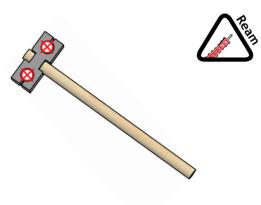


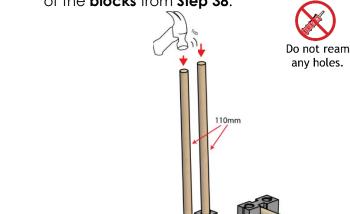


Cut two 110mm (4%") **dowels** and push, wiggle, or tap into the **outside holes** of one of the **blocks** from **Step 38**.



Ream the **holes** marked with the \bigoplus symbol on the remaining **open block** from **Step 38**.



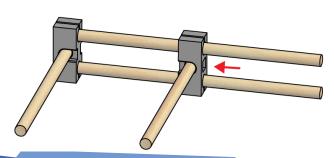






Insert the two **dowels** into the **holes** of the 4.5mL **cylinder**.





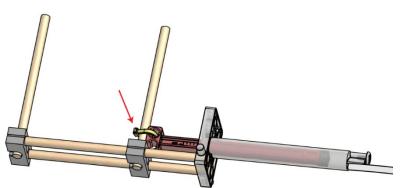


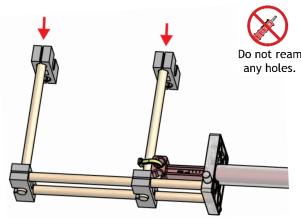


Use a cable tie to attach the cylinder's piston to the dowel with the sliding block.



Place two **blocks** on the **ends** of the 60mm (2 %") dowels to complete the gripper.







Cut the last two holes off the connector strips of the forearm.



Use a screw and nut to attach the gripper







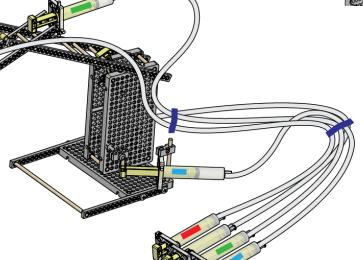
Congratulations!

Now try your design in the **Lab** or Design & Engineering Challenge.





Use different markers, tape, or colored water in the cylinder tubing to identify which control panel cylinders connect to which arm parts.





INSPIRATION

Create your own **end effector** to complete all kinds of tasks. Try building an end effector that will perform gripping, suction, scooping, dispensing, or welding actions.

Use TeacherGeek components and

