	Air Racer	Bean Sorter	Bridges + Structures	Build a Boat	Crazy Contraptions	Electric Racer	Electromagnetic Crane	Flag Waver	Fluid Power Lab	Geared Wind Turbine	Gears & Pulleys Tinker Set	Genetics' Lab	Grab Lab	Basic Hydraulic Arm	Hydraulic Claw	Hydroponics	Mousetrap Vehicle	Mini Wind Turbine	Projectile Launcher	Pump It! Lab	Rubber Band Racer	Sail Car	Toy Design Workshop	Wiggle Bot	Wind Lift
Grade 1																									
Understanding Life Systems:																									
1.2 Problems/Changes from Extinction												Х													
2.3 Investigate/Compare Physical Characteristics of Plants + Animals												х				Х									
2.4 Basic Needs Physical Traits of Plants																Х									
3.1 Identify Environments												Х				Х									
3.2 Identify Physical Traits: Plants + Animals												Х				Х									
Understanding Structures and Mechanisms																									
1.1 Minimize Waste in the Environment	Х		Х	Х				Х			Х		Х		Х	Х		Х	Х	Х	Х	Х	Х	Х	Х
1.2 How Materials Are Made + Recycled	Х	Х	Х	Х			Х	Х			Х		Х		Х	Х		Х	Х	Х	Х	Х	Х	Х	Х
2.3 Investigate Properties of Materials 2.4 Design, Build, Test Structure for a	Х	Х	Х	Х			Х	Х			Х		Х		Х	Х		Х	Х	Х	Х	Х	Х	Х	Х
Specific Purpose (w/ Problem Solving)	Х		Х	Х							Х		Х		Х	Х		Х	Х	Х	Х	Х	Х	Х	Х
2.6 Communicate Findings/Design Decisions in Different Forms	Х		х	х							х		х		х	х		Х	х	х	Х	х	х	х	х
3.1 Describe Objects of Many Materials	х	х	х	Х				Х			х		Х		Х	Х		Х	Х	Х	х	Х	Х	Х	Х
3.2 Structures Support Frameworks	Х		Х	Х									Х			Х		Х	Х		х	Х	Х	Х	Х
3.4 Function/Purpose of Observable Characteristics, Using Senses	х	х	х	Х				Х			х		Х		Х	Х		Х	Х	Х	х	Х	х	Х	х
3.5 Identify Materials in a Structure	х	Х	Х	Х				Х			х		Х		Х	Х		Х	Х	Х	х	Х	Х	Х	Х
3.6 Distinguish Nature Human-Made	х	х	х	Х				Х			х		Х		Х	Х		Х	Х	Х	х	Х	Х	Х	Х
Understanding Matter + Energy																									
2.3 Design + Construct a Device That Uses	х	х		х			х	х			х		х	х	х	Х		х	Х	Х	х	х	х	х	х
Energy to Perform a Task 2.6 Sun's Energy, Basic Human Needs	Λ	^					_ ^	^			^		_ ^			Х				^			_ ^	^	
2.7 Science Tech Vocabulary																X									
2.8 Communicate Findings Info																X									
Grade 2																									
Understanding Life Systems																									
2.2 Describe Physical Behavioural												х													
Characteristics of Different Animals 2.5 Animal Adaptations,												Х													
Environmental Adaptations																									
2.7 Science Tech Vocabulary 2.8 Communicate Findings Info												X													
3.2 Animal Adaption + Survival												X													
Understanding Structures & Mechanisms: Movement																									
1.1 Impact of Simple Machines	Х			Х				Х			Х		Х					Х	Х	Х	Х	Х	Х		Х
2.2 Explore Different Types of Movement	Х	Х		Х				Х			Х		Х		Х			Х	Х	Х	Х	Х	Х	Х	Х
2.3 Structure + Function of Simple Machines (wheel + axle, ramp slope)	Х		Х	Х							х		Х								Х	Х	Х		
2.4 Design, Build, Test Mechanism With One or More Simple Machines			х	Х							х		х		х			х	х		х	х	х		х
2.5 Vocabulary: Push, Pull, Wheel,	Х	х	х	х			х				х		х		х			х	х		х	х	х		х
Axle, Inclined Plane, Beside, Above 2.6 Communicate Findings Info	Х	Х	Х	Х			Х	Х			Х		Х		Х			Х	Х		Х	Х	Х	Х	Х
3.1 Describe Ways Objects Move	Х	Х		Х				Х			х		Х					Х			х		Х	Х	
3.2 How Object's Positions Can Change	Х	Х		Х				Х			Х		Х		Х			Х	Х	Х	Х	Х	Х	Х	Х
3.3 Six Basic Types of Simple Machines (lever, inclined plane, pulley,	х		х	Х			х				х		х					Х	Х		х	Х	х	х	х
wheel/axle, gear, screw, wedge) 3.4 Simple Machine, Humans, Force	Х		Х	Х			х				х								Х		Х	Х	х		Х
3.5 Identify Simple Machines in Real Life			Х	Х			Х				х								Х		Х	Х	Х		Х
Understanding Matter + Energy			ı				I																I		
2.2 Investigate Properties of Liquids				X											Х	Х				X					
2.4 Liquids, Buovanev				X											Х	х				X					
2.4 Liquids, Buoyancy 2.5 Design, Build, Test Structure					1										X	X				X					
2.5 Design, Build, Test Structure That Floats/Interacts with Liquids																									
2.5 Design, Build, Test Structure				Х											^	Α				٨					
2.5 Design, Build, Test Structure That Floats/Interacts with Liquids 3.2 Describe Properties of Liquids	Х			х											Х	Х		Х		Х		х			х
2.5 Design, Build, Test Structure That Floats/Interacts with Liquids 3.2 Describe Properties of Liquids Understanding Earth + Space 1.1 Human Impact on Air + Water 2.2 Air Charateristics/Uses (Sail Boats)	X X			X X X											Х	х		X		Х		X			X
2.5 Design, Build, Test Structure That Floats/Interacts with Liquids 3.2 Describe Properties of Liquids Understanding Earth + Space 1.1 Human Impact on Air + Water				х																		_			

	Air Racer	Bean Sorter	Bridges + Structures	Build a Boat	Crazy Contraptions	Electric Racer	Electromagnetic Crane	Flag Waver	Fluid Power Lab	Gearded Wind Turbine	Gears & Pulleys Tinker Set	Genetics' Lab	Grab Lab	Basic Hydraulic Arm	Hydraulic Claw	Hydroponics	Mousetrap Vehicle	Mini Wind Turbine	Projectile Launcher	Pump It! Lab	Rubber Band Racer	Sail Car	Toy Design Workshop	Wiggle Bot	Wind Lift
Grade 3																									
Understanding Life Systems																									
1.1 Importance of Plants to Humans																Х									
1.2 Human Impact on Plants/Growth																Х									
2.2 Observe/Compare Parts of Plants																Х									
2.3 Germinate/Grow Seeds																Х									
2.4 Plant Adaptations to Environment												Х				Х									
2.6 Vocabulary: Stem, Leaf, Root, Pistil, Stamen, Flower, Adapt, Germination																х									
3.7 Describe Different Ways																v									
Plants Are Grown for Food																Х									
3.8 Environment, Plant Survival																Х									
Understanding Structures + Mechanisms																									
1.1 Effects of Strong/Stable Structures on Society Environment		х	х				х				Х							Х	Х		Х		х		х
2.2 Experiment With Materials and Construction Techniques		х	х	Х			х	х			х				х	х		Х	Х		Х	х	Х		Х
to Strengthen Structures 2.3 Push, Pull, Force on Shape/Stability		Х	Х	х			Х				Х		Х	Х	Х	Х		Х	Х		Х	Х	Х	Х	Х
2.4 Design/Build Strong Structure	Х	Х	Х	Х			Х	Х			Х		Х	Х	Х			Х	Х	Х	X	Х	Х	Х	Х
2.5 Vocabulary: Compression, Tension, Strut, Ties, Strength, Stability			х	- 11	х		Х				х			х					х	х	х			- 7.	Х
3.1 Structure Supporting Framework, Size, Shape, Purpose, Load	х		х	х			х				х		Х	х					Х	Х	Х	Х		х	х
3.3 Strength = Ability to Support a Load			Х								Х		Х	Х	Х				Х	Х	Х	Х	Х		Х
3.4 Stability - Balance/Fixed in One Spot			Х					Х			Х							Х	Х						Х
3.5 Properties of Materials	Х	Х	Х	Х			Х	Х			Х		Х	Х	Х	Х		Х	Х	Х	Х	Х	Х	Х	Х
3.6 Material Strength Can be Altered		Х	Х	Х			Х	Х			Х		Х	Х	Х	Х		Х	Х	Х	Х	Х		Х	Х
3.7 Improve Structure Strength/Stability			Х																						
3.8 Strength Stability Function (Bridge)			Х				Х	Х			Х										Х		Х		Х
3.9 Forces on Shape, Balance, Position	Х		Х				Х	Х			Х		Х					Х	Х		Х			Х	Х
3.10 Struts Ties Under Load			Х	Х											Х						Х	Х	Х		Х
Understanding Matter + Energy																									
1.1 Effects of Forces in Nature 2.2 Forces That Cause Objects to Move,	X		Х	X	Х						X			х	Х			X	Х	Х	Х	X	х	Х	X
Stop Moving or Change Direction 2.3 Effects Increasing Decreasing Force		х	х	Х	Х		х	Х			х		Х		х			Х	Х	Х	х	Х	х	Х	Х
2.4 Design, Build Device w/ Force for Controlled Movement (rubber bands,	х	х		Х	Х		х	Х			х		Х	х	Х			х	х		х	х	х	Х	х
2.5 Push, Pull, Load, Distance, Speed	Х			Х	Х		Х	Х			Х			Х	Х			Х	Х	х	Х	Х	Х		Х
2.6 Communicate How Device was Designed/Built/Improved	Х	х	х	х	х		х	Х			х		Х	х	Х	х		х	х	х	х	х	х	х	х
3.1 Identify Force as Push or Pull	Х	Х		Х	Х		Х	Х			Х		Х	Х	Х			Х	Х	Х	Х	Х	Х	Х	Х
3.2 Identify Different Forces: Gravity, Electrostatic, Magnetic	х	х			Х		х								Х				Х		х	Х	х	Х	х
3.3 Different Forces (magnets, muscle, gravity, friction) impact an object at rest		х			Х		х				х		Х		Х				Х		х	Х	х	Х	х
3.4 Direct (Pull Toy) or Indirect Force Interactions (gravity, magnetism)					Х		х				х				Х				х		х		х		х
3.5 Forces in Everyday Life	Х			Х	Х		Х	Х			Х		Х	Х	Х	Х		Х	Х	Х	Χ	Х	Х		Х

Air Racer	Bean Sorter	Bridges + Structures	Build a Boat	Crazy Contraptions	Electric Racer	Electromagnetic Crane	Flag Waver	Fluid Power Lab	Geared Wind Turbine	Gears & Pulleys Tinker Set	Genetics' Lab	Grab Lab	Basic Hydraulic Arm	Hydraulic Claw	Hydroponics	Mousetrap Vehicle	Mini Wind Turbine	Projectile Launcher	Pump It! Lab	Rubber Band Racer	Sail Car	Toy Design Workshop	Super Wiggle Bot	Wind Lift	Wind Pump
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	Air Racer	<u> </u>	Bean Sorter Bridges + Structures	Bean Sorter Bridges + Structures Build a Boat	Bean Sorter Bridges + Structures Build a Boat Crazy Contraptions	Bridges + Structures Build a Boat Crazy Contraptions Electric Racer x x x x x x x x x x x x x x x x x x x	Bean Sorter Bridges + Structures Build a Boat Crazy Contraptions Electric Racer	Bean Sorter Bean Sorter Build a Boat Crazy Contraptions Electric Racer	Bean Sorter Bridges + Structures Build a Boat Crazy Contraptions Electric Racer	X	X	X	X	X	X										

	Air Racer	Bean Sorter	Bridges + Structures	Build a Boat	Catch the Bug	Crazy Contraptions	Direct Drive Wind Turbine	Electromagnetic Crane	Electric Racer	Flag Waver	Fluid Power Lab	Geared Wind Turbine	Gears & Pulleys Tinker Set	Genetics' Lab	Advanced Hydraulic Arm	Hydraulic Claw	Hydroponics	Judo-Bot	Mini Wind Turbine	Mousetrap Vehicle	Advanced Projectile Launcher	Pump It Lab	Advanced Rubber Rand Racer	Sail Car	Sumo-Bot	Super Spring Scale	Super Wiggle Bot	Wind Lift	Wind Pump	Yeast Mobile
Grade 6																														
Life Systems: Biodiversity																														
1.2 Investigate + Classify Organisms in Habitats														X			.,													
2.3 Compare Organism Characteristics 2.4 Vocabulary: Classification, Organism, Natural Community, Interrelationships, Vertebrate, Invertebrate, Stability, Characteristics, Biodiversity														x			Х													
3.3 Biodiversity Creates Survival/Resilience 3.7 Impact of Invasive Species														X			Х													
3.7 Impact of Invasive Species Structures + Mechanisms: Flight														Х																
2.2 Investigate Properties of Air (Mass)	Х										Х				Х	Х			Х		Х			Х				Х	Х	
2.3 Adaptations Traits of Flying Living Things	s													Х							Х									
2.4 Design, Build, Test Flying Device 2.5 Aerodynamics, Compress, Flight,																					Х			Х						
Glide, Propel, Drag, Thrust, Lift	Х			Х																			Х							
3.2 Compression/Insulation of Air											Х				Х	Х													Х	
3.3 Four Fources: Lift, Weight, Drag, Thrust	X			X																	X			X						
3.6 How Four Forces of Flight Can Be Altered Electricity + Electrical Devices	Х			Х																	Х			Х						
1.1 Environmental Impact: Electricity Canada					Х			Х	Х																			Х	Х	
2.1 Safety Procedures for Electricity	Х	Х		Х	Х		Х	Х	Х	Х		Х							Х						Х		Х	L.	Х	
2.2 Design/Build Parallel Circuits				Ė	Х														Х										Х	
2.4 Design, Build Device Producing Electricity					Х				Х																				Х	
2.5 Design, Build Device Transforms Electricity	Х			Х	Х			Х	Х	Х									Х						Х		Х			
2.6 Current, Battery, Circuit, Transform, Static, Electrostatic, Energy					Х			Х																						
2.7 Communicate Findings Info	Х			Х	Х			Х	Х	Х									Х						Х		Х		Х	
3.1 Current Vs. Static Electricity					Х																									
3.3 Indentify Good Electrical Conductors					X			X	X			.,							Х								X			
3.4 Energy Transformed into Electricity					X		Х	X	X			Х															X	Х	Х	
3.6 Simple Electrical Circuit Components 3.7 Series Parallel Circuits					X			Х	Х																		Х			
Space					^																									
3.4 Basic Biological Needs In Space 3.4 Technological Tools Devices Needed for Space Exploration (robotics, rovers, arms, pressurized suits)								х	х		х				х	х	x						х				х			
Grade 7	Air Racer	Bean Sorter	Bridges + Structures	Build a Boat	Catch the Bug	Crazy Contraptions	Direct Drive Wind Turbine	Electromagneti Crane	Electric Racer	Flag Waver	Fluid Power Lab	Geared Wind Turb	Gears & Pulleys Tinker Set	Genetics' Lab	Advanced Hydraulic Arm	Hydraulic Claw	Hydroponics	Judo-Bot	Mini Wind Turbine	Mousetrap Vehicle	Advanced Projectile Launcher	Pump It Lab	Advanced Rubber Band Racer	Sail Car	Sumo-Bot	Super Spring Scale	Super Wiggle Bot	Wind Lift	Wind Pump	Yeast Mobile
Interactions in the Environment																														
13 C In																														
1.2 Costs Benefits of Protecting Environment								Х								х	х											Х	Х	
2.2 Design/Build Model Ecosystem, Exploring								Х								х	x											х	Х	
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abiotic Interactions (e.g Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey)								х						х		Х	х											X	Х	
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abiotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, Invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer								X						x		Х												X	х	
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abiotic Interactions (e.g Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, Invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions								х								X	х											X	Х	
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abiotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, Invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers								X						х		X	x											X	х	
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abiotic Interactions (e.g Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, Invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain,								X						x x		х	x x x											X	X	
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abiotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Boitor, Ecosystem, Community, Population, Producer 3.1 Ecosystem – System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function								х						x x x		X	x x x											x	x	
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abiotic Interactions (e.g Greenhouse) Biotic + Abiotic Interactions (e.g Greenhouse) As Research Ways Balance Can be Affected in an Ecosystem (drought, inwavier species, forest fire, loss of predator or prey) 24.5 Statianbillity, Biotic, Ecosystem, Community, Population, Producer A. Statianbillity, Boitic, Ecosystem Community, Population, Producer 3.3 Froducers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Estinction S. At Transfer of Energy in Food Chain, Estinction S. Brundamal Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, function file).			X	X		X		X	x				X	x x x		X	x x x		x		x		X	x	X		x			x
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abiotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Boitic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumen, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 Human]Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, asse, aesthecis, cost, environment, asfety, health, legality)								x						x x x			x x x											x	X	_
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abiotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, inwasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Estinction. 3.8 Human Tech Interactions in Environment 5tructures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost univornement, safety, health, legalicy) 4.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structurel	X	X	x x x	X X X		x x x	X		x	X		x	x	x x x	x	x	x x x	Х	X X X	x	X		X X X	X	x	X	x	X	x	X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Ablotic Interactions (e.g Greenhouse) Biotic + Ablotic Interactions (e.g Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, Invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (durigle tension, contino), ession structures	X	X	X	X		X	X	x x x	x	X	X	х	x	x x x	х	x	x x x		x x	х		X	X	Х				x x x	X	х
2.2 Design/Build Model Ecosystem, Exploring Biotic + Ablotic Interactions (e.g Greenhouse) Biotic + Ablotic Interactions (e.g Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (bridge tension, costions, exists) provid	X	X	x x x	x x x		x x x	X	x x x	x x x	X	X	x	X X	x x x	x	x x x	x x x	х	x x x	x		X	X X	x		Х		x x x x	X	X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Ablotic Interactions (e.g. Greenhouse) Biotic + Ablotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 HumanTech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (bridge tension, crosino, exissor pivot) 2.3 Structure's Ability to Support Loads	X		x x x	x x x		X X X		x x x x	x x x		x	X X X	x x x	x x x	X X X	x x x	x x x	X X	x x x	x x x	X	Х	x x x	X	X	X	х	X X X X	X	X X X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abjotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (bridge tension, torsions, esissor pivot) 2.3 Structure's Ability to Support Loads 2.4 Efficient Ways to Support Loads	X	X	X X X X	x x x		X X X X	X	x x x	x x x	X		x	X X X X	x x x	x	x x x	x x x	х	x x x	x			X X	x		X X X		x x x x	X	X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Ablotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (bridge tension, torsion, scissor pivot) 2.3 Structure's Ablity to Support a Load 2.4 Efficient Ways to Support Loads 2.5 Structural Safety Techniques 2.6 Truss, Beams, Ergonomics, Shear, Torsion	X		X X X X X	x x x x		X X X X X		x x x x	X X X X			X X X	x x x	x x x	X X X	x x x x	x x x x x	X X X	X X X X	x x x	X	Х	X X X X	X X X	X	X	х	X X X X X	X	X X X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abjotic Interactions (e.g. Greenhouse) a 3.8 Research Ways Balance Can be Affected in an Ecosystem (drought, Invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (bridge tension, torsion, scissor pivot) Loss Structure's Ability to Support a Load 2.4 Efficient Ways to Support Loads 2.5 Structural Safety Techniques 2.6 Truss, Beams, Ergonomics, Shear, Torsion 3.1 Classify: Solid Structures, Frames, Shells	X	X	X X X X X	x x x		X X X X X		x x x x x	x x x			X X X	X X X X X	x x x	X X X	x x x x x x x	x x x	X X X	x x x	x x x	X	X	X X X X	X X X	X	X X X	х	x x x x x x x x x x x x x x x x x x x	X X X	X X X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abjotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (bridge tension, torsions, esissor pivot) 2.3 Structure's Ability to Support a Load 2.4 Efficient Ways to Support Loads 2.5 Structural Safety Techniques 2.6 Truss, Beams, Ergonomics, Shear, Torsion 3.1 Classify: Solid Structures, Frames, Shells 3.2 Gravity, Structural Stability 3.3 Magnitude, Direction, Point of	X		X X X X X X	x x x x		X X X X X X	X	x x x x	X X X X			X X X X	X X X X X	x x x	X X X	x x x x	x x x x x	X X X	x x x x x	x x x x	x	Х	X X X X X	X X X X	X	X X X	х	X X X X X X	X X X	X X X X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Abiotic Interactions (e.g. Greenhouse) Biotic + Abiotic Interactions (e.g. Greenhouse) an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Boitic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (bridge tension, tonions, esissor pivot) 2.3 Structure's Ability to Support a Load 2.4 Efficient Ways to Support Loads 2.5 Structural Safety Techniques 3.1 Classify: Solid Structures, Frames, Shells 3.2 Gravity, Structural Stability 3.3 Magnitude, Direction, Point of	X	X	X X X X X	x x x x		X X X X X		x x x x x	X X X X			X X X	X X X X X	x x x	X X X	x x x x x x x	x x x x x	X X X	X X X X	x x x	X	X	X X X X	X X X	X	X X X	х	x x x x x x x x x x x x x x x x x x x	X X X	X X X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Ablotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can Medicate in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem - System of Interactions between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 HumanTech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to see Effects of Forces on Structures (bridge tension, torsion, scissor pivot) 2.3 Structure's Ability to Support a Load 2.4 Efficient Ways to Support Loads 2.5 Structural Safety Techniques 2.6 Truss, Beams, Ergonomics, Shear, Torsion 3.1 Classify; Solid Structures, Frames, Shells 3.2 Gravity, Structural Stability 3.3 Magnitude, Direction, Point of Application of Force to Structure.	X	X	X X X X X X	x x x x		X X X X X X	X	x x x x x	X X X X			X X X X	X X X X X	x x x	X X X	x x x x x x x	x x x x x	X X X	x x x x x	x x x x	x	X	X X X X X	X X X X	X	X X X	х	X X X X X X	X X X	X X X X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Ablotic Interactions (e.g. Greenhouse) Biotic + Ablotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, Invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem – System of Interactions between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction. 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (bridge tension, torsions, exissor pivot) 2.3 Structural Safety Techniques 2.4 Efficient Ways to Support Loads 2.5 Structural Safety Techniques 2.6 Truss, Beams, Ergonomics, Shear, Torsion 3.1 Classify; Solid Structures, Frames, Shells 3.2 Gravity, Structural Stability 3.3 Magnitude, Direction, Point of Application of Force to Structures 3.5 Role of Symmetry in Structures	X	X	x x x x x x x x	x x x x		X X X X X X X	X	x x x x x x x x x	X X X X	x		X X X X	x x x x x x	x x x	X X X	x x x x x x x	x x x x x x	X X X	x x x x x	x x x x	x x x	X	X X X X X X	X X X X	X	X X X	х	x x x x x x x x x x x x x x x x x x x	X X X X	X X X X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Ablotic Interactions (e.g. Greenhouse) Biotic + Ablotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, Invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Extinction, 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (Unique tension, union), existing physiological environment, Safety of Design, Tools 2.3 Structure's Ability to Support a Load 2.4 Efficient Ways to Support Loads 2.5 Structural Safety Techniques 2.6 Truss, Beams, Ergonomics, Shear, Torsion 3.1 Classiffs: Solid Structures, Frames, Shells 3.2 Gravity, Structural Stability 3.3 Magnitude, Direction, Point of Application, Plane of Application of Force to Structures 5.3 Factors That Can Cause Structure Fail 3.7 Factors of Sutable Materials,	X	X	x x x x x x x x x	x x x x		X X X X X X X X X X	X	x x x x x x x x x	X X X X	x		X X X X	x x x x x x	x x x	X X X	x x x x x x x	x x x x x x	x x x x	x x x x x	x x x x	x x x	X X	x x x x x x x	X X X X	X	X X X	х	x x x x x x x x x x x x x x x x x x x	x x x x x x	X X X X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Ablotic Interactions (e.g. Greenhouse) Biotic + Ablotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Ethickion 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to see Effects of Forces on Structures (bridge tension, orsions, exissor pivot) 2.3 Structural Safety Techniques 2.5 Structural Safety Techniques 2.6 Truss, Beams, Ergonomics, Shear, Torsion 3.1 Classify; Solid Structures, Frames, Shells 3.2 Gravity, Structural Stability 3.3 Magnitude, Direction, Point of Application of Force to Structures 3.3 Role of Symmetry in Structures 5.4 Factors That Can Cause Structure to Fail 3.7 Factors of Suitable Materials, Manufacture	X X X	x	X X X X X X X X X	x x x x		X X X X X X X X X	x	x x x x x x	x x x x x	x	X	x x x x	x x x x x x x	x x x	X X X X	x x x x x	x x x x x x x	x x x x	x x x x x x x x x x	x x x x	x x x x	X X	x x x x x x x x	X X X X X	X	X X X	X	x x x x x x x x x x x x x x x x x x x	X X X X X X	X X X X X
2.2 Design/Build Model Ecosystem, Exploring Biotic + Ablotic Interactions (e.g. Greenhouse) Biotic + Ablotic Interactions (e.g. Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, Invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, Producer 3.1 Ecosystem 5.9 System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Etincibia 3.8 Human Tech Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (bridge tension, torsions, esissor pivot) 2.3 Structural Safety Techniques 2.5 Structural Safety Techniques 2.6 Truss, Beams, Ergonomics, Shear, Torsion 3.1 Classify; Solid Structures, Frames, Shells 3.2 Gravity, Structural Stability 3.3 Magnitude, Direction, Point of Application of Force to Structures 1.3 Factors 1 That Can Cause Structure to Fall 3.7 Factors of Suitable Materials, Manufacture Pure Substances + Mixtures 2.5 Mechanical Mixture, Solution, Solute, Insoluble, Saturated, Unsaturated, Dilute	X X X	x	X X X X X X X X X	x x x x		X X X X X X X X X	x	x x x x x x	x x x x x	x	X	x x x x	x x x x x x x	x x x	X X X X	x x x x x	x x x x x x x x x x x x x x x x x x x	x x x x	x x x x x x x x x x	x x x x	x x x x	x x x	x x x x x x x x	X X X X X	X	X X X	X	x x x x x x x x x x x x x x x x x x x	X X X X X X	x x x x x x
2.2 Design/Build Model Ecosystem, Exploring Biotic + Ablotic Interactions (e.g Greenhouse) Biotic + Ablotic Interactions (e.g Greenhouse) 2.3 Research Ways Balance Can be Affected in an Ecosystem (drought, invasive species, forest fire, loss of predator or prey) 2.4 Sustainability, Biotic, Ecosystem, Community, Population, producer 3.1 Ecosystem = System of Interactions Between Living Organisms & Environment 3.3 Producers, Consumers, Decomposers 3.4 Transfer of Energy in Food Chain, Etitiction. 3.8 Human Toch Interactions in Environment Structures + Mechanisms: Form, Function 1.1 Factors in Building/Designing Structures (function, efficiency, ease, aesthetics, cost, environment, safety, health, legality) 1.2 Ergonomics, Safety of Design, Tools 2.2 Design, Construct, Use Physical Models to See Effects of Forces on Structures (bridge tension, Iorsions, Scissor phoof) 2.3 Structure's Ability to Support a Load 2.4 Efficient Ways to Support Load 2.4 Efficient Ways to Support Load 2.5 Structural Safety Techniques 2.6 Truss, Beams, Ergonomics, Shar, Torsion 3.1 Classify: Solid Structures, Frames, Shells 3.2 Gravity, Structural Stability 3.3 Magnitude, Direction, Point of Application, Plane of Application, Flane of Application, Inserto of Force to	X X X	x	X X X X X X X X X	x x x x		X X X X X X X X X	x	x x x x x x	x x x x x	x	X	x x x x	x x x x x x x	x x x	X X X X	x x x x x	x x x x x x x x x x x x x x x x x x x	x x x x	x x x x x x x x x x	x x x x	x x x x	x x x	x x x x x x x x	X X X X X	X	X X X	X	x x x x x x x x x x x x x x x x x x x	X X X X X X	x x x x x

	Air Racer	Bean Sorter	Bridges + Structures	Build a Boat	Catch the Bug	Crazy Contraptions	Direct Drive Wind Turbine	Electromagnetic Crane	Electric Racer	Flag Waver	Fluid Power Lab	Geared Wind Turbine	Gears & Pulleys Tinker Set	Genetics' Lab	Advanced Hydraulic Arm	Hydraulic Claw	Hydroponics	Judo-Bot	Mini Wind Turbine	Mousetrap Vehicle	Advanced Projectile Launcher	Pump It Lab	Advanced Rubber Band Racer	Sail Car	Sumo-Bot	Super Spring Scale	Super Wiggle Bot	Wind Lift	Wind Pump	Yeast Mobile
Grade 8																														
Mechanical Systems in Action																														
1.1 Assess the Impact of Automating Work		Х				Х		Х		Х		Х	Х						Х								Х	Х	Х	
2.2 Investigate Work Done in Everyday Life				Х		Х	Х	Х	Х			Х	Х		Х				Х									Х	Х	
2.3 Mechanical Advantage			Х	Х		Х		Х	Х	Х	Х	Х	Х		Х	Х		Х	Х	Х	Х		Х		Х	Х	Х	Х	Х	Х
2.4 Create Mechanical Device to Perform a	х	Х		х		х		х	Х	Х		х	х		Х	Х		Х	Х	Х	х		Х	Х	Х	Х	Х	Х	х	х
Function/Need (eg carry load across room) 2.6 Mechanical Advantage, Input, Output,	^																							_^						
Friction, Gravity, Forces, Efficiency		Х	Х	Х		Х		Х	Х	Х	Х	Х	Х		Х	Х		Х	Х	Х	Х		Х		Х	Х	Х	Х	Х	Х
3.1 Identify Types of Systems (Mechanical,					Х	х		х	х				х	Х	Х		х						Х		Х		х	Х	х	
Body, Optical, Health, Ecosystem) 3.2 Purpose, Inputs, Outputs of Systems	х	Х		Х	Х	Х	Х	Х	Х		Х	х	Х		Х	х		Х	Х	Х			Х	Х	Х			Х	Х	Х
3.3 Processes/Components of System	^	Х		X	^	X	X	Х	Х	Х	^	X	X		X	Х	Х	^	Х	X			X	^	Х			Х	Х	X
3.4 Work, Force, Energy, Efficiency		Х		^		X	X	^	X	^		X	Х		X	Х	٨		Х	X			X	Х	Х	Х		X	Х	X
		^		· ·												_			_				_		Α.	^				
3.5 Work = Force x Distance	Х			Х		Х	Х	Х	Х			Х	Х		Х	Х			Х	Х			Х	Х				Х	Х	Х
3.6 Calculate Mechanical Advantage						Х	Х	Х	Х			Х	Х					Х					Х					Х		Х
3.7 Mechanical Systems, Heat, Friction	Х								Х											Х			Х	Х						Х
3.8 Social Factors Influencing a System (e.g recycling centers as waste increases, ease of work for pulleys + gears, hydraulics)			х	х		х	х	х	х		х	х	Х		х	х	х		х										х	
Matter + Energy: Fluids, Hydraulics																														
1.1 Impact of Hydraulic Technologies											Х				Х	Х	Х					Х							Х	
2.1 Safety Procedure: Tubing, Cylinders											Х				Х	Х	Х	Х				Х							Х	
.2 Mass-to-Volume Ratio of Substance Amounts											Х						Х					Х								
2.3 Explore Density of Liquids											Х						Х					Х								
2.4 Applications of Fluid Mechanics (aeronautical research, shipping, food service, plumbing, hydrodynamic engineering)											х				х	х	х	х				х							х	
2.5 Experiment With Changing Fluid Flow Rates											Х						Х					Х								L
2.6 Design, Build, Test Hydraulic Pneumatic Devices (Pascal's Law, Brake, Hoist, Arm)											х				х	х		Х				X							х	
2.7 Viscosity, Density, Particle Theory											х				х	х	х	х				х							х	
of Matter, Hydraulic, Pneumatic 2.8 Communicate Present Devices, Models											Х				Х	Х	Х	х				х							х	\vdash
3.1 Define Compare Viscosity											Х					^	^													
3.2 Mass, Volume, Density: Property of Matter											Х						х					х								
3.3 Solids, Liquids, Gases											Х						х													
3.4 Compressibility of Gases Liquids											Х				х	х		х				х							х	
3.5 Buoyancy, Density				х												- 7											х			
3.6 Pressure, Volume, Temperature											х											х							х	
3.7 Pascal's Law											Х				Х	х		х				х							Х	г
3.8 Natural vs Manufactured Hydraulics											Х				Х	Х	х					Х							Х	
Earth + Space: Water Systems																														
1.1 Evaluate Reduce Personal Water Use																	Х					Х							Х	
2.3 Test Water Samples pH, Salinity, Chlorine																	Х													
2.5 Design, Build, Test Water System Device (filtration, irrigation model, pump)																	х					Х							Х	
2.6 Water Table, Aquifer, Salinity																	Х					Х							Х	

	Air Racer	Bean Sorter	Bridges + Structures	Build a Boat	Catch the Bug	Crazy Contraptions	Direct Drive Wind Turbine	Electromagnetic Crane	Electric Racer	Flag Waver	Fluid Power Lab	Geared Wind Turbine	Gears & Pulleys Tinker Set	Genetics Lab	Advanced Hydraulic Arm	Hydraulic Claw	Hydroponics	Judo-Bot	Mini Wind Turbine	Mousetrap Vehicle	Projectile Launcher	Advanced Rubber Band Racer	Sail Car	Sumo-Bot	Super Spring Scale	Super Wiggle Bot	Wind Lift	Wind Pump	Yeast Mobile
Grade 9																													
A. Scientific Investigation Skills																													
A1.1 Formulate Hypotheses, Predictions	Х		Х	Х	Х	Х	Х	Х	Х		Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х			Х	Х	Х	Х
A1.2 Use Appropriate Instruments/Materials (cylinders, ball + spring, pH paper)	х			х	х		х	х	х		х	х	х		х	х	х	х	х	х				х	х			х	Х
A1.5 Conduct Inquiries, Control Variables, Adapt Procedures, Use Equipment Safely, Accurately, Collect Data, Observations	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х
A1.6 Gather, Record Data, Graphs, Tables	Х		Х	Х	Х	Х	Х	Х	Х		Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х			Х	Х	Х	Х
A1.8 Qualitative/Quantitative Data	Х	Х	Х	Х	Х	Χ	Х	Х	Х	Х	Х	Х	Х		Х	Х	Х	Х	Х	Х	Χ	Х	Х	Х	Х	Х	Х	Х	Х
A1.10 Draw Inquiry Based Conclusions	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х
A1.12 Use Proper Measurement A1.13 Calculations, Accurate Precise Data	X	X	X	X	X	X	X	X	X	X	X	X	X	v	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X
B. Biology: Sustainable Ecosystems	Х	Х	Х	Х	Х	Х	Х	٨	Х	Х	Х	Х	Х	Х	^	Х	Х	Х	Х	Х	Х	Х	^	^	^	^	٨	^	^
B1.1 Human Impact on Ecosystems														Х			Х											Х	
B2.1 Bioaccumulation, Biosphere, Diversity, Ecosystem, Equilibrium, Sustainability														х			х											х	
B2.4 Investigate Human Impact on Water																	Х											Х	
B2.5 Invasive Species Ecosystem Impact														Х															
C. Chemistry: Atoms, Elements																													
C2.1 Boiling Point, Mixtures, Particle Theory, Pure Substances, Viscosity											Х						Х												Х
D. Earth + Space Science																													
D1.2 Costs, Hazards, Benefits Space Tech																	Х					Х							
E. Physics: Electricity Characteristics					· ·				v																				
E1.1 Analyze Electrical Efficiency Device E1.2 Renewable NonRenewable Electricity					X				X										Х									Х	
E2.1 Amperes, Battery, Current, Fuse,																			^									^	
Kilowatt Hours, Load, Ohms, Potential Difference, Resistance, Switch, Volts					Х				Х																				
E2.7 Relationships between Current, Potential Difference, Resistance					Х																								
E3.1 Identify Electrical Quantities					Х																								
E3.2 Conductors, Insulators, Static					Х																								
E3.7 Ammeters, Voltmeters, Multimeters E3.8 Factors (Wire Length, Material, Cross-					Х														Х										
Section) Influence Resistance in Circuit					Х																								
		Bean Sorter		Build a Boat	Catch the Bug	Crazy Contraptions	Direct Drive Wind Turbine	Electromagnetic Crane		Flag Waver	Fluid Power Lab	Geared Wind Turbine	Gears & Pulleys Tinker Set	Genetics Lab	Advanced Hydraulic Arm	Hydraulic Claw	Hydroponics	Judo-Bot	Mini Wind Turbine			Advanced Rubber Band Racer	Sail Car	Sumo-Bot	Super Spring Scale	Super Wiggle Bot	Wind Lift	Wind Pump	Yeast Mobile
Grade 10																													
A. Scientfic Investigation Skills																													
A1.1 Formulate Hypotheses, Predictions	Х	Х	Х	Х	Χ	Χ	Х	Х	Х	Х	Х	Х	Х		Х	Х	Χ	Х	Х	Х	Х	Х	Х	Х	Χ	Х	Х	Х	Х
A1.2 Use Appropriate Instruments/Materials (cylinders, ball + spring, pH paper)	х			Х	Х		х	х	х		х	х	х		х	х	Х	х	Х	х				Х	Х			х	Х
A1.5 Conduct Inquiries, Control Variables, Adapt Procedures, Use Equipment Safely, Accurately, Collect Data, Observations	х	х	х	х	Х	Х	х	х	Х	Х	х	х	х	х	х	х	Х	х	Х	х	Х	х	х	Х	х	х	х	х	х
A1.6 Gather, Record Data, Graphs, Tables	Х		Х	Х	Х	Х	Х	Х	Х		Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х			Х	Х	Х	Х
A1.8 Qualitative/Quantitative Data	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х		Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х
A1.10 Draw Inquiry Based Conclusions	Х	X	X	Х	Х	Х	Х	Х	Х	Х	X	Х	Х	Х	Х	Х	X	X	Х	Х	X	Х	X	Х	Х	Х	X	Х	Х
A1.12 Use Proper Measurement A1.13 Calculations, Accurate Precise Data	X	X	X	X	X	X	X	X	X	X	X	X	X	Х	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X
C. Chemistry: Chemical Reactions	~	- / /	- / /	Α.	^	^	^		^	^	71	- /				^	^	^		^	^	^	^	^	^	^	^	^	
C2.1 Compounds, Product, Reactant																													Х
C2.5 Identify Evidence of Chemical Change																	X												Х
C2.6 pH: Basic, Acidic, Neutral C3.3 Indicators of Chemical Change																	X												Х
C3.7 pH Scale and Uses																	Х												
D. Climate Change																													
D1.1 Analyze Effects of Climate Change														Х															
D2.2 Design, Build Greenhouse Model D3.3 Natural Anthropogenic Greenhouse																	X												
D3.6 Greenhouse Gases (CO2, Methane)																	Х												

	Air Racer	Bean Sorter	Bridges + Structures	Build a Boat	Catch the Bug	Crazy Contraptions	Direct Drive Wind Turbine	Electromagnetic Crane	Electric Racer	Flag Waver	Fluid Power Lab	Geared Wind Turbine	Gears & Pulleys Tinker Set	Genetics Lab	Advanced Hydraulic Arm	Hydraulic Claw	Hydroponics	Judo-Bot	Mini Wind Turbine	Mousetrap Vehicle	Projectile Launcher	Advanced Rubber Band Racer	Sail Car	Sumo-Bot	Super Spring Scale	Super Wiggle Bot	Wind Lift	Wind Pump	Yeast Mobile
Grade 11: Physics																													
B. Kinematics B1.1 Analyze Kinematics' Technology	v								v											V	v	V	v		v	v			V
B2.1 Time, Distance, Position,	Х			.,					X											X	X	X	X		X	X			X
Displacement, Speed, Velocity, Acceleration B2.2 Position-Time, Velocity-Time,	Х			Х		Х			Х										Х	Х	Х	Х	Х		Х	Х			Х
Acceleration-Time Graphs of Motion									Х												Х	Х							
B2.3 Velocity Equations	X			.,		.,			X												Х	X							Х
B2.4 Uniform + Non-Uniform Linear Motion	X			X		Х			X								-	-	-	X		X	X						V
B2.5 Distance, Position, Displacement B2.6 Motion of Objects in One Direction,	Х																		-	Х		Х	Х						Х
Vector Diagrams, Acceleration Equations	Х			Х					Х											Х	Х	Х	Х						Х
B2.7 Uniform + Non-Uniform Linear Motion in 1-2 Directions with Graphs/Algebra	х								х											х	х	х	х						х
B2.8 Kinematic Equations: Projectile Motion																					Х								
B2.9 Analyze Projectile Motion of an Object in Quantitative Qualitative Terms																					Х								
B3.1 Constant, Instantaneous, Average,	х			х		х			х											х	х	х	х		х	х			х
Speed, Velocity, Acceleration						^													_	-					^	^			
B3.2 Scalar + Vector Quantities	Х			Х					Х											Х	Х	Х	Х						Х
B3.3 Projectile Motion in Vert Horiz Planes																					Х								
C. Forces	v								v											V		v				v		v	1.0
C1.1 Analyze Tech w/ Newton's Laws	X		v	v	v	v	v		X				v		v	V		-		X		X	X			X	v	X	X
C1.2 Impact of the Principles of Force C2.1 Mass, Time, Speed, Velocity,	Х		Х	Х	Х	Х	Х		Х				Х		Х	Х		-		Х		Х	Х			Х	Х	Х	Х
Acceleration, Friction, Gravity, Normal Force, Free-Body Diagrams	х								х											х		х	х						х
C2.2 Explore How Newton's Laws,	.,			.,		.,			.,				.,							.,		v	.,						.,
Forces Act on An Object w/ Net Force Acceleration	Х			Х		Х	Х		Х				Х							Х		Х	Х						Х
C2.3 Relationship Between Acceleration of Object and Net Force/Mass	х			х					х											х		х	х						х
C2.4 Acceleration + Force of Gravity,	v								v											v		v	v						v
Friction, Coefficient of Friction, Static Kinetic Friction (sled, ramp vehicle)	Х								Х											Х		Х	Х						Х
C2.5 Forces Acting on Object in 1 Dimension	Х								х											Х		х	х						х
C2.6 Gravity, Objects in Free Fall	х								х											Х	Х	х	х				х		х
C3.1 Friction, Gravity, Normal Force	Х		х	х		х			х				х							х	х	Х	х				х	Х	х
C3.3 Newton's Three Laws of Motion	х	Х	х	Х	х	Х	х	х	х	х	х	х	х		Х	х		х	х	х	х	х	х	х	х	х	х	х	Х
C3.4 Relationships Between Mass,			х										х																
Gravity Field Strength, Force of Gravity	Х		^	Х	Х	Х	Х		Х				^		Х	Х		Х		Х	Х	Х	Х			Х	Х	Х	Х
D. Energy + Society																													
D2.1 Mechnical Energy, Gravitational Potential Energy, Kinetic Energy, Work, Power, Fission, Fusion, Heat, Heat Capacity, Temperature, Latent Heat	х	х		х	х	х	х	х	х	х	х	X	х		х	х		х	х	х	х	х	х	х	х	х	х	X	х
D2.2 Work, Force, Displacement Problems																													
D2.3 Law of Conservation of Energy: Work,																													
Thermal Energy + Transfer (Heat)																													
Energy (Falling Ball, Ramp, Pendulum)						Х				Х												Х			Х		Х		
D2.5 Relationship Power, Energy, Time																													
D2.7 Input Energy, Useful Output Energy,							х	х	х		х	х		_													х	х	х
Efficiency (nuclear, wind, solar, thermal) D2.8 Conservation of Mass + Energy															х	Х			X										-
D3.1 Describe Energy												^			Х	Х			Х										
Transfers Transformations												^			Х	X			X										
												^			X	X			X										
D3.2 Interrelationships Energy, Work, Power												^			X	X			X										
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity,												^			X	X			X										
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specifc Latent Heat, Power, Efficiency												^			X	X			X										
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work												^			X	X			X										
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound												^			X	X			X										
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves												^			X	X			X							x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cycle, Amplitude,												^			X	X			X							x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cycle, Amplitude, Phase, Wavelength, Velocity												^			X	X			X							х			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cycle, Amplitude, Phase, Wavelength, Velocity E2.3 Determine Speed of Waves												^			X	X			X							x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cycle, Amplitude, Phase, Wavelength, Velocity												^			X	X			X							х			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period. Cydle, Amplitude, Phage, Wavelength, Velocity E2.3 Determine Speed of Waves E2.4 Relationship Between												^			X	X			X							x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cycle, Amplitude, Phase, Wavelength, Velocity E2.3 Determine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed															X	X			X							x x x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Wawes + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cydle, Amplitude, Phase, Wavelength, Velocity E2.3 Determine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed E3.1 Longitudinal vs Transverse Waves					X			X							X	X			X							x x x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cyde, Amplitude, Phase, Wavelength, Velocity E3.3 Lebermine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed E3.1 Longitudinal vs Transverse Waves F. Electricty + Magnetism					x			X							X	X			X							x x x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cycle, Amplitude, Phase, Wavelength, Velocity E2.3 Determine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed E3.1 Longitudinal vs Transverse Waves F. Electricty + Magnetism F1.1 Impact of Electrogmagnetic Tech F2.1 Direct Alternating Current, Conventional, Electron Flow, Electrical Potential Difference, Electrical Resistance,															X	X			X							x x x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cycle, Amplitude, Phase, Wavelength, Velocity E2.3 Determine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed E3.1 Longitudinal vs Transverse Waves F. Electricty + Magnetism F1.1 Impact of Electrography Electrical Potential Difference, Electrical Resistance, Power, Energy, Step-Up Transformer F2.2 Series, Parallel Circuits + Ohm's Law F2.3 Design + Build Mixed Circuits					х										X	X			X							x x x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cycle, Amplitude, Phase, Wavelength, Vebcily E2.3 Determine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed E3.1 Longitudinal vs Transverse Waves F. Electricty + Magnetism F1.1 Impact of Electron Flow, Electrical Potential Difference, Electrical Resistance, Power, Energy, Siep-Ju Transformer P2.2 Series, Parallel Circuits + Ohm's Law F2.3 Design + Build Mixed Circuits F2.6 Solve Problems Energy, Current,					x										X	X			X							x x x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cyde, Amplitude, Phase, Wavelength, Velocity E2.3 Determine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed E3.1 Longitudinal vs Transverse Waves F. Electricty + Magnetism F1.1 Impact of Electrogranganetic Tech F2.1 Direct Alternating Current, Conventional, Electron Flow, Electrical Potential Difference, Electrical Resistance, Power, Energy, Step- Up Transformer F2.2 Series, Parallel Circuits + Ohm's Law F2.3 Design + Build Mixed Circuits F2.6 Solve Problems Energy, Current, Power, Transformer Colis F2.7 Len's Law					x			x							X	X			X							x x x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cycle, Amplitude, Phase, Wavelength, Velocity E2.3 Determine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed E3.1 Longitudinal vs Transverse Waves F. Electricty + Magnetism F1.1 Impact of Electrogmagnetic Tech F2.1 Direct Alternating Current, Conventional, Electron Flow, Electrical Potential Difference, Electrical Resistance, Power, Energy, Step-Up Transformer F2.2 Series, Parallel Circuits + Ohm's Law F2.3 Design + Build Mixed Circuits F2.6 Solve Problems Energy, Current, Power, Transformer Coils F2.7 Len'z, Law Electromagnetic Induction					x			x x x							X	X			X							x x x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period. Cyde, Amplitude, Phase, Wavelength, Velocity E2.3 Determine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed E3.1 Longitudinal vs Transverse Waves F. Electricty + Magnetism F1.1 Impact of Electrograpagnetic Tech F2.1 Direct Alternating Current, Conventional, Electron Flow, Electrical Potential Difference, Electrical Resistance, Power, Energy, Step-Up Transformer F2.2 Series, Parallel Circuits + Ohm's Law F2.3 Design + Build Mixed Circuits F2.6 Solve Problems Energy, Current, Power, Transformer Colis F2.7 Len's Law Electromagnetic Induction					x			x x x							X	X			x							x x x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cyde, Amplitude, Phase, Wavelength, Velocity E2.3 Determine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed E3.1 Longitudinal vs Transverse Waves F. Electricty + Magnetism F1.1 Impact of Electrograpanetic Tech F2.1 Direct Alternating Current, Conventional, Electron Flow, Electrical Resistance, Power, Energy, Step-Up Transformer F2.2 Series, Parallel Circuits + Ohm's Law F2.3 Design + Build Mixed Circuits F2.6 Solve Problems Energy, Current, Power, Transformer Colis F2.7 Len's Law Electromagnetic Induction F2.8 Construct Electromagnetic Device F3.2 Right-Hand Rule of Magnetic Fields					x			x x x x							X	X			x							x x x			
D3.3 Thermal Energy, Kinetic, Gravity, Potential, Heat, Specific Heat Capacity, Specific Latent Heat, Power, Efficiency D3.5 Conditions Required for Work E. Waves + Sound E1.1 Properties of Mechanical Waves E2.1 Longitudinal Wave, Transverse Wave, Frequency, Period, Cycle, Amplitude, Phase, Wavelength, Velocity E2.3 Determine Speed of Waves E2.4 Relationship Between Wavelength, Frequency, Speed E3.1 Longitudinal vs Transverse Waves F. Electricty + Magnetism F1.1 Impact of Electrograpagnetic Tech F2.1 Direct Alternating Current, Conventional, Electron Flow, Electrical Potential Difference, Electrical Resistance, Power, Energy, Step-Up Transformer F2.2 Series, Parallel Circuits + Ohm's Law F2.3 Design + Build Mixed Circuits F2.6 Solve Problems Energy, Current, Power, Transformer Colis F2.7 Len's Law Electromagnetic Induction F2.8 Construct Electromagnetic Device					x			x x x							X	X			x							x x x			

	Air Racer	Bean Sorter	Bridges + Structures	Build a Boat	Catch the Bug	Crazy Contraptions	Direct Drive Wind Turbine	Electromagnetic Crane	Electric Racer	Flag Waver	Fluid Power Lab	Geared Wind Turbine	Gears & Pulleys Tinker Set	Genetics Lab	Advanced Hydraulic Arm	Hydraulic Claw	Hydroponics	Judo-Bot	Mini Wind Turbine	Mousetrap Vehicle	Projectile Launcher	Advanced Rubber Band Racer	Sail Car	Sumo-Bot	Super Spring Scale	Super Wiggle Bot	Wind Lift	Wind Pump	Yeast Mobile
Grade 11: Biology			Brid			Cra		ũ			π		Ō		_ I	-			Ē	Mo	Pro	Ad			dn _S	ns			
A. Scientfic Investigation Skills																													
A1.1 Formulate Hypotheses, Predictions A1.2 Use Appropriate Instruments/Materials (cylinders, ball + spring, pH paper)	X	Х	Х	X	X	Х	X	x	X	Х	X	X	X		X	X	X	X	X	X	Х	Х	Х	X	X	Х	Х	X	x
A1.5 Conduct Inquiries, Control Variables, Adapt Procedures, Use Equipment Safely, Accurately, Collect Data, Observations	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х	х
A1.6 Gather, Record Data, Graphs, Tables	Х		Х	Х	Х	Х	х	Х	Х		Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х			Х	Х	Х	Х
A1.8 Qualitative/Quantitative Data A1.10 Draw Inquiry Based Conclusions	X	X	X	X	X	X	X	X	X	X	X	X	X	Х	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X
A1.12 Use Proper Measurement	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	.,	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х
A.1.13 Calculations, Accurate Precise Data B. Diversity of Living Things B.1.1 Human Risks Benefits to Ecosystems B.1.2 Climate Charge + Diversity B.1.3 Climate Charge + Diversity B.1.4 Genetic Diversity, Species Diversity Structural Diversity, Binomial Momerclature, Morphology B.3.5 Biodiversity in Ecosystems	X	X	X	X	X	X	X	X	X	X	X	X	X	X X X	X	X	X	X	X	X	X	X	X	X	X	X	X	X	X
C. Evolution C1.1 Artifical/Selective Breeding Tech														Х			Х												
C1.2 Impact of Environmental Change on Natural Selection/Adaptation of Vulnerable Species														х			^												
C2.1 Extinction, Natural Selection, Phylogeny, Speciation, Niche, Mutation, Mimicry, Adaptation, Survival of the Fittest														х															
C2.2 Key Factors in Evolution (genetic mutations, selective pressures, environmental stresses)														х															
C3.1 Evolution - Change Over Time C3.2 How Organisms Adapt to Environment														X															
C3.3 Concept of Speciation C3.4 Evolutionary Mechanisms (Natural Artificial selection,Genetic Variation, Genetic														X															
Drift, Biotechnology, Darwin's Finches) D. Genetic Processes																													
D1.1 Social/Ethical Impacts Gene Research D2.1 Haploid, Diploid, Spindle, Synapsis, Gamete, Zygote, Heterozygous,														X															
Homozygous, Allele, Plasmid, Trisomy, Non-Disjunction, Somatic Cell D2.3 Use Punnett Square Method														Х															
D2.4 Punnett Square Crosses Probability D3.2 DNA, Genes, Chromosomes, Alleles,														X			х												
Heredity, Mendelian Laws of Inheritance F. Plants: Growth, Function F2.1 Meosphyll, Palisade, Aerenchyma,														^			^												
F2.1 Medsprink, Fallsade, Aerendighid, Epidermal Tissue, Stomata, Root Hair, Pistil, Stamen, Venation, Auxin, Gibberellin F2.2 Design Conduct Experiment of Factors																	х												
That Affect Plant Growth (light, nutrients, temperature, water rate/percolation)																	Х												
F2.3 Biological Diagrams of Plants F2.4 Techniques of Plant Propagation																	X												
F3.1 Plant Tissue Structure, Transpiration F3.3 Natural Artifical Plant Propagation F3.4 Factors Affecting Plant Growth																	X X X												
F3.5 Role of Plants in Biodiversity			S											Х			Х				_								
	Air Racer	Bean Sorter	Bridges + Structures	Build a Boat	Catch the Bug	Crazy Contraptions	Direct Drive Wind Turbine	Electromagnetic Crane	Electric Racer	Flag Waver	Fluid Power Lab	Geared Wind Turbine	Gears & Pulleys Tinker Set	Genetics Lab	Advanced Hydraulic Arm	Hydraulic Claw	Hydroponics	Judo-Bot	Mini Wind Turbine	Mousetrap Vehicle	Projectile Launcher	Advanced Rubber Band Racer	Sail Car	Sumo-Bot	Super Spring Scale	Super Wiggle Bot	Wind Lift	Wind Pump	Yeast Mobile
Grade 11: Environm	en	tal	Sci	enc	е																								
B. Scientific Solutions to Environmental Challenges																													
B1.1 Analyze an Environmental Challenge B2.1 Fact, Interference, Paradigm, Objectivity, Causality							Х	Х	х			Х		Х			Х										Х	Х	
B2.2 Plan Conduct Experiment to Address Environmental Problem B3.4 Explain How Environmental Challenges																													
Lead to Advances in Science Tech B3.5 Human Activities that Create Environmental Problems Solutions							х	х	х			x		х			х											х	
(H2O Conservation, Renewable, Recycling) D. Sustainable Agriculture							^	^	^			^		^															
D1.1 Evaluate Variety Agricultural Practices D2.1 Crop Rotation, Companion Planting, Organic Product, Humus, Compost, Mulch, Silviculture, Naturalization																	x										Х	x	
D2.3 Investigate Plant Nutrients (Nitrogen, Phosphorous, Potassium, pH)																	х												
D2.6 Design Sustainable Planting Project D3.2 Basic Needs for Plant Growth (growing																	х												
medium, light, moisture, nutrients) D3.6 Sustainable Water Management																	x											Х	
E. Reducing Managing Waste E1.1 Analyze Waste Managament Practices								х								х	х										х	х	
E2.4 Plan Conduct Waste Audit in School E3.1 Describe Categories of Waste								X								X	x										х	X	
E3.4 Explain Common Waste Collection Storage Technologies Strategies								Х								X	X										х	X	
F.1.1 Propose environmentally friendly solution to reduce non-renewable energy		х					х	х	х							х			х				х				х	х	
consumption (hybrid cars, solar panels) F2.1 Renewable Non-Renewable Resource		Х					Х	Х	х							Х			Х				Х				Х	Х	Х
F2.4 Design Construct Working Model of a Device that Uses Alternative Source (wind generator, solar-powered car, fan boat)	х			х			х	х	х			х							х				х				х	х	х
F3.3 Renewable Non-Renewable Energy Principles + Impact on Environment	Х			х			х	Х	х							Х			Х				Х				Х	Х	Х